

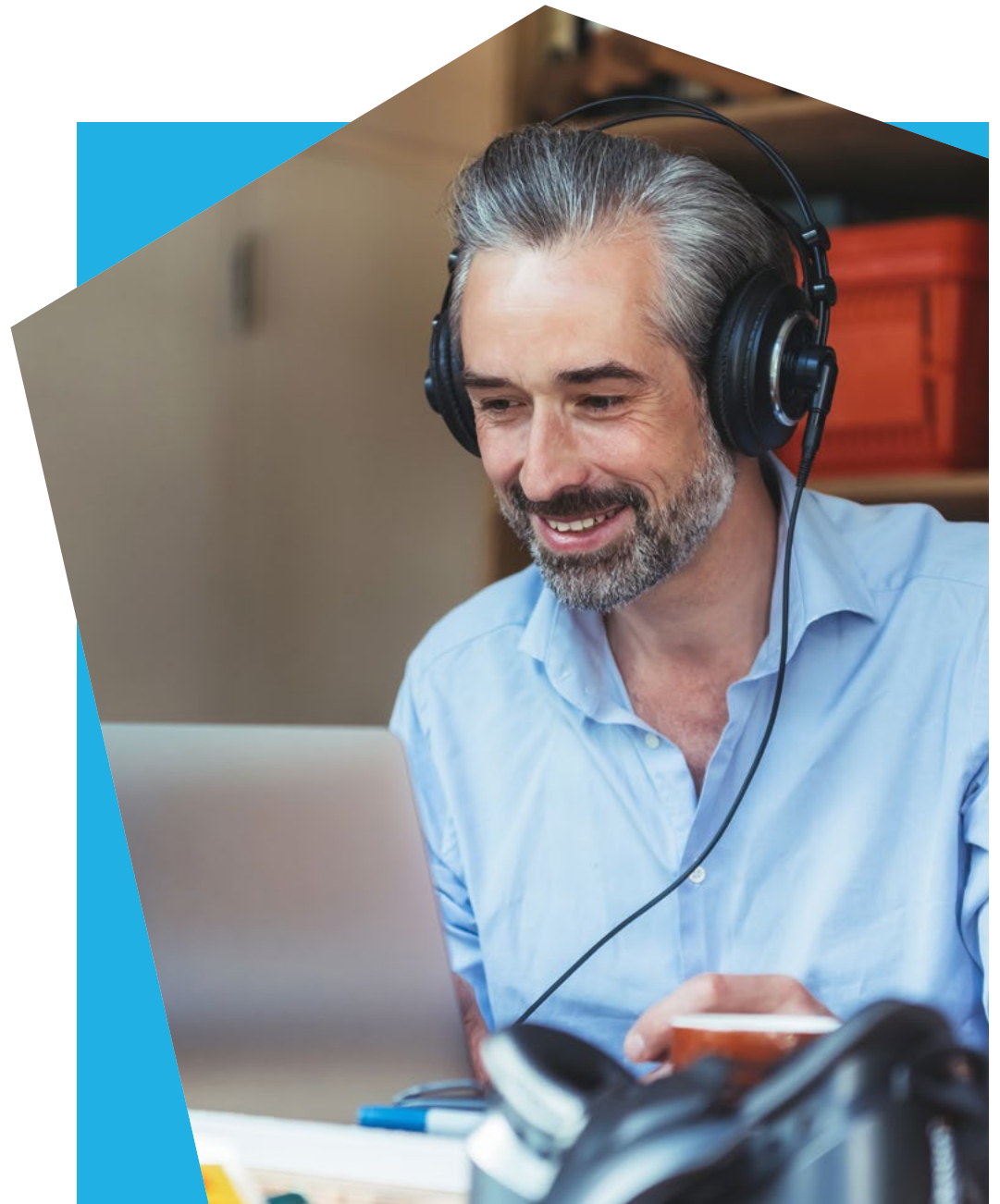


## **Webcasts & Virtual Events 2019 Benchmark Report**

A Look at Trends from Attendance  
to Engagement

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# Executive Summary

## Overview

**Virtual Events** and **Webcasts** help marketers, event planners, and corporate communicators extend their reach, drive engagement, and maximize ROI.

These tactics are used throughout the buyer's journey to better nurture prospects, generate leads, and provide best practices to buyers post-purchase. Additionally, **Webcasts** and **Virtual Events** are used to reach and engage employees, enable sales teams, and educate both internal and external audiences.

In this report we will take a look at Intrado Studio, Intrado Digital Media's **Webcasting & Streaming and Virtual Events** platform, to provide relevant attendance and engagement analysis to enable improved programming.

This study was conducted by Intrado Digital Media to better guide our customers with best practices learned from our findings of **Webcast** and **Virtual Events** performance.

## Methodology

### Date Range:

- The data provided in the report represents a 12-month period including both live and on demand.
- The live date range was April 2018 through March 2019, while the on-demand period was April 2018 through June 2019.

### Customer Sample:

- Intrado delivered more than 40,000 **Webcasts** and **Virtual Events** for enterprises, associations, and media organizations over the past 12 months. We took a sample of these programs that meet our benchmark criteria to share some of the best practices and trends we are seeing across our customer base.

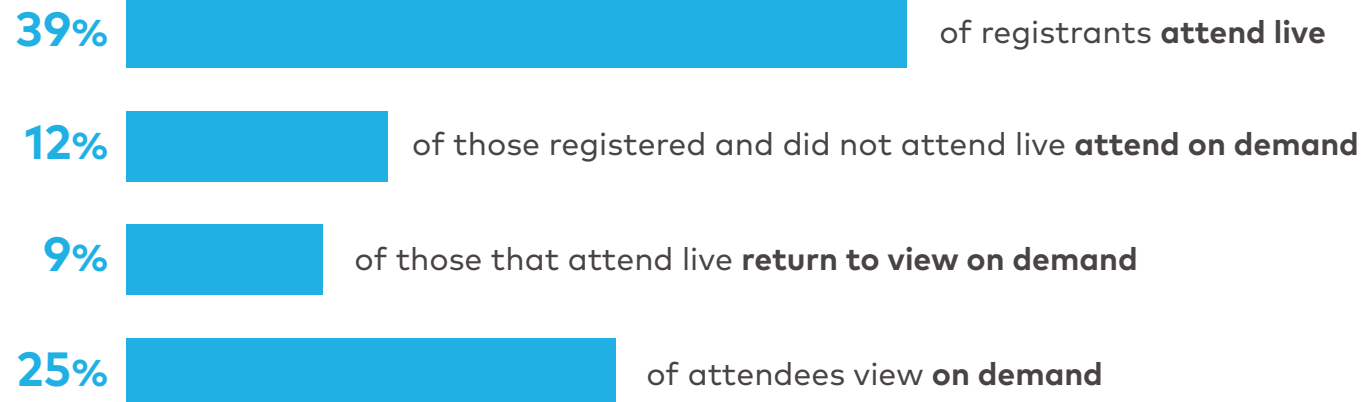
### Analysis Included:

- Intrado Studio **Webcasts** with live, simu-live and on-demand states, including stand-alone or **Webcasts** in an event or a series.
- **Virtual Events** with 1-2 scheduled live days, excluding 365-day environments.

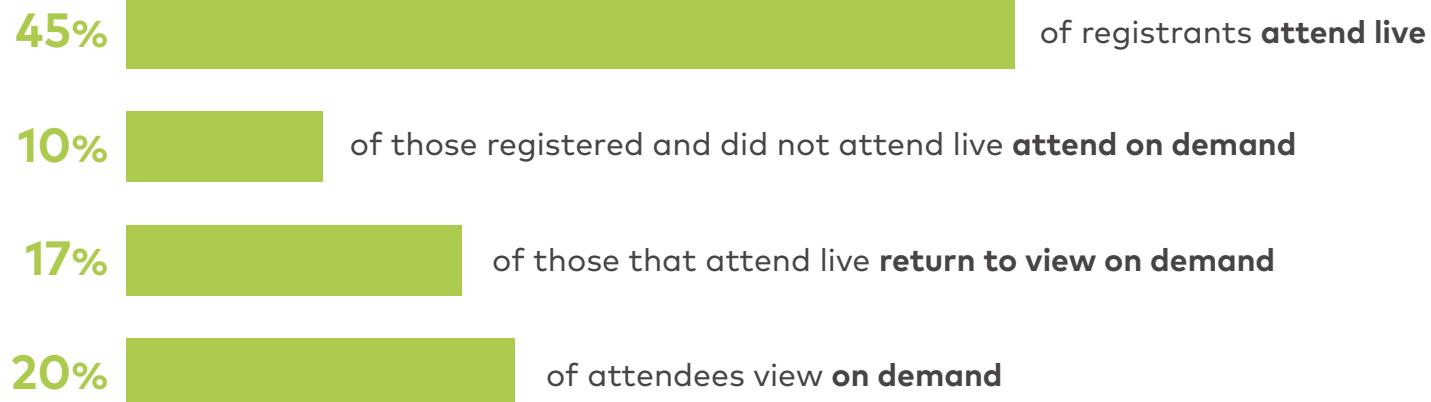


## Registration & Attendance

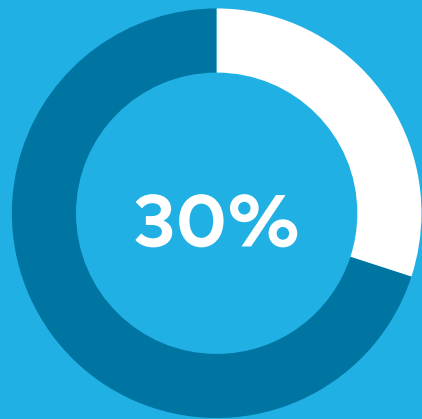
### Webcasts



### Virtual Events



## Marketing Automation & CRM Integrations



of **webinars** integrate into a Customer Relationship Management (CRM) or Marketing Automation Platform (MAP).



of **Virtual Events** integrate into a Customer Relationship Management (CRM) or Marketing Automation Platform (MAP).

**Webcast** and **Virtual Event** customers are leveraging enterprise integrations with leading CRM and MAP platforms to seamlessly pass along registration and attendee activity.

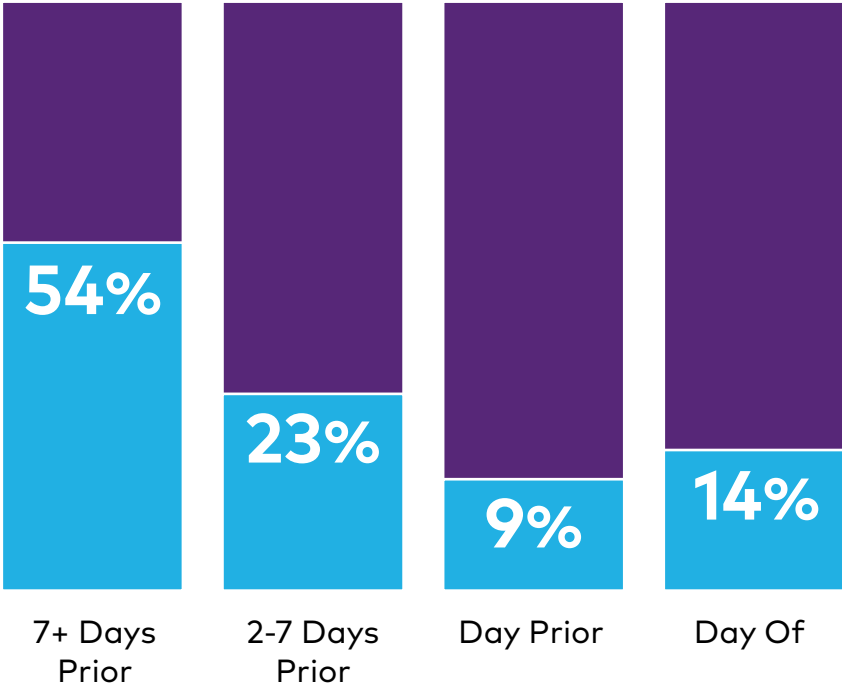
This allows for better campaign follow-up and nurturing for sales and marketing professionals.



# Registration & Attendance

## Webcasts

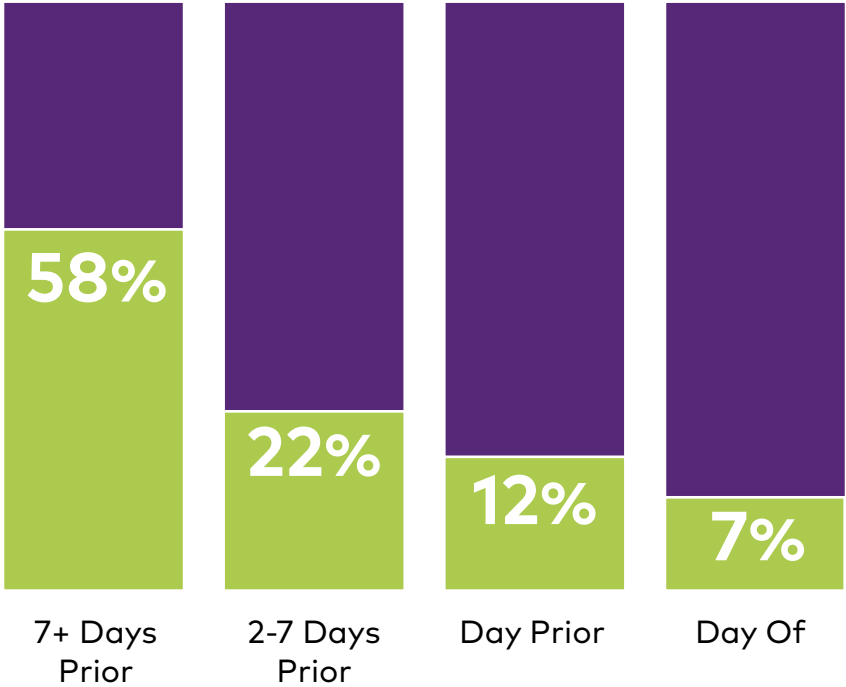
Attended live based on when they registered



Timing plays an important part of your communication strategy. Be sure to take a look at when your audience is registering when scheduling your promotions. **As a best practice, we recommend activating your marketing 1 month prior to the Webcast.**

## Virtual Events

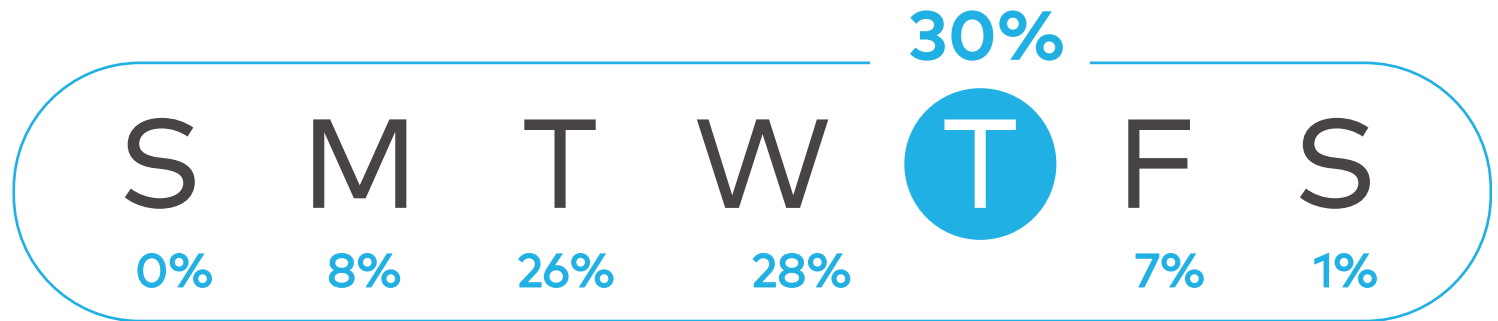
Attended live based on when they registered



**Virtual Events** require a much longer time commitment from your audience compared with stand-alone **Webcasts**. Be sure to **start your promotions at least 2-3 months prior to your event date to reach your goals.**

## Most Popular Days

Most popular days  
to **schedule**  
a **Webcast**



**Thursday** continues to be the most popular day to schedule a **Webcast**. However, we did find that **Webcasts** scheduled on Friday tend to have the longest viewing duration.

Most popular days  
to **schedule** a  
**Virtual Event**

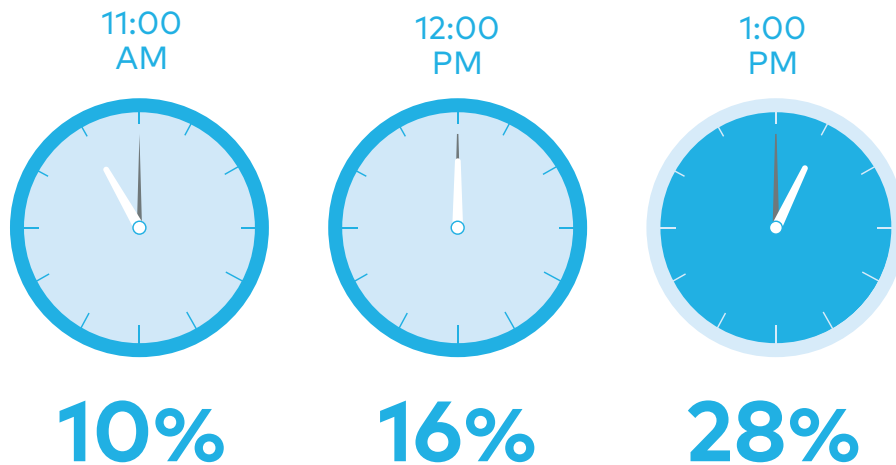


**Virtual Events** typically include 1-2 live days, followed by a 3-6 month on-demand period. Events that are scheduled for multiple days tend to start earlier in the week, with **Wednesday** being the most popular.

## Most Popular Times

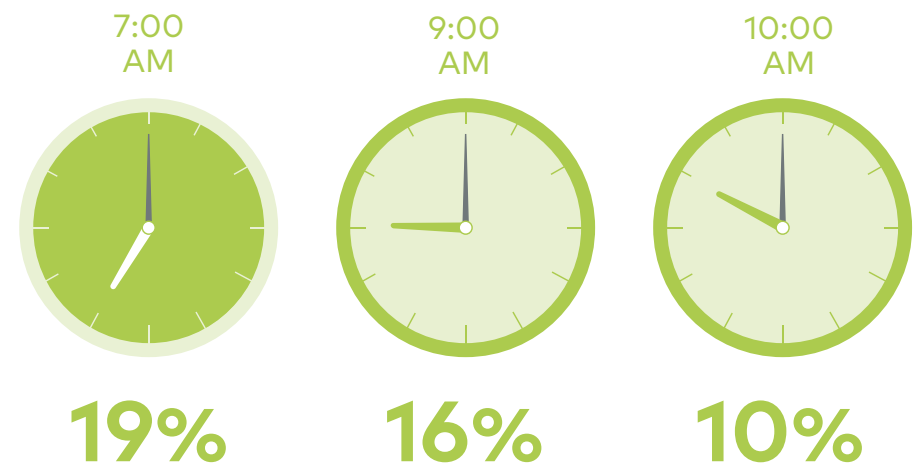
ALL TIMES ARE IN CENTRAL TIME (CT)

### Most popular time to schedule a Webcast



When scheduling a **Webcast**, identify the locations and time zones that a majority of your audience is attending from and select a time to best reach these groups.

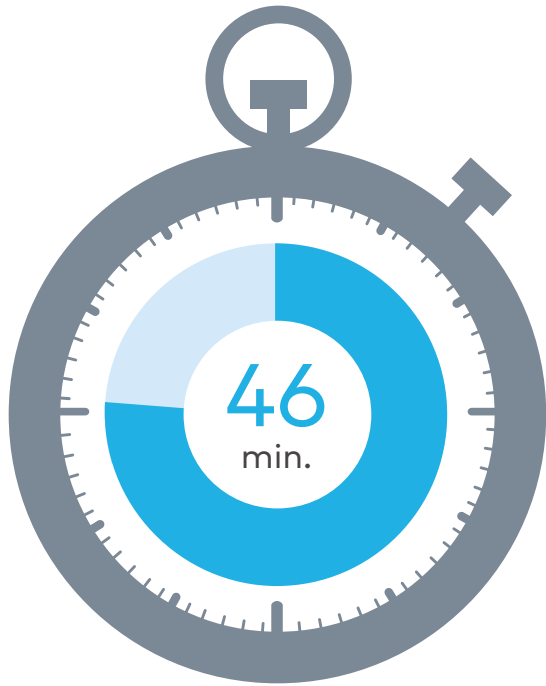
### Most popular time to start an Virtual Event



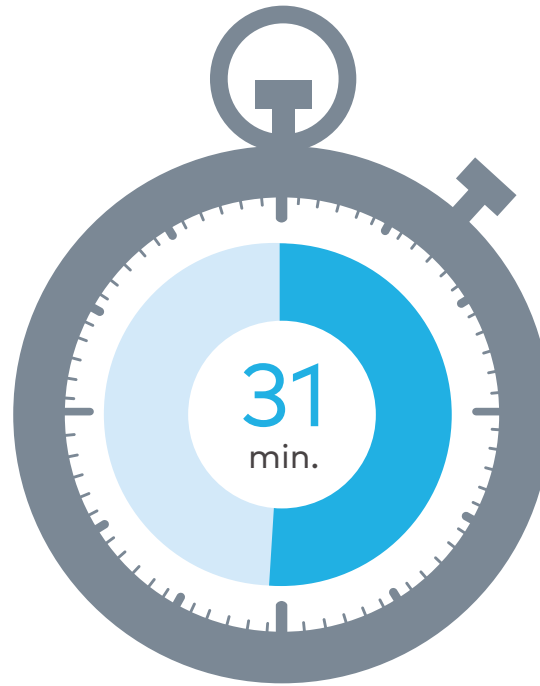
Most **Virtual Events** have their first presentation within the first hour and average **17 hours of content** with an **on-demand period of 6 months**. We are also seeing global customers scheduling their **Virtual Events** in a "follow-the-sun" format with unique timings for different regions to attract local audiences, influencing the average **Virtual Events** live period.



## Webcast View Time & Duration



Average view time of **live Webcast**  
(60 min. **Webcast**)



Average view time of **on-demand Webcast**  
(60 min. **Webcast**)

**60 min.**

is still the most popular duration for stand-alone **Webcasts**.

**53 min.**

is the average Webcast duration in a **Virtual Event**.

Based on the average view times, scheduling shorter **Webcasts** for **30-45 min.** may increase the average attendee view time and engagement.



# 79%

of attendees  
respond to polls  
in live Webcasts.

Collect responses in real time using polling during a **Webcast** to get immediate insights into your audience. Use responses to tailor your content to your audience and their interests.



## Webcast Interactivity

For Webcasts: Insights On How Audiences Prefer To **Engage**



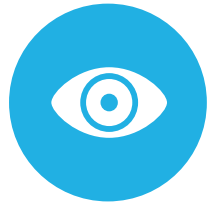
**89%**  
include Q&A



**85%**  
include handouts



**38**  
avg. questions asked



**153**  
avg. documents views

**Select the panels that fit best with your content and your audience to drive engagement.**

Interactive panels such as Q&A and group chat can help transform a one-way presentation into a two-way conversation.



## Virtual Events Are Made Up of:



**Presentations**  
**16 avg.**



**Documents**  
**136 avg.**



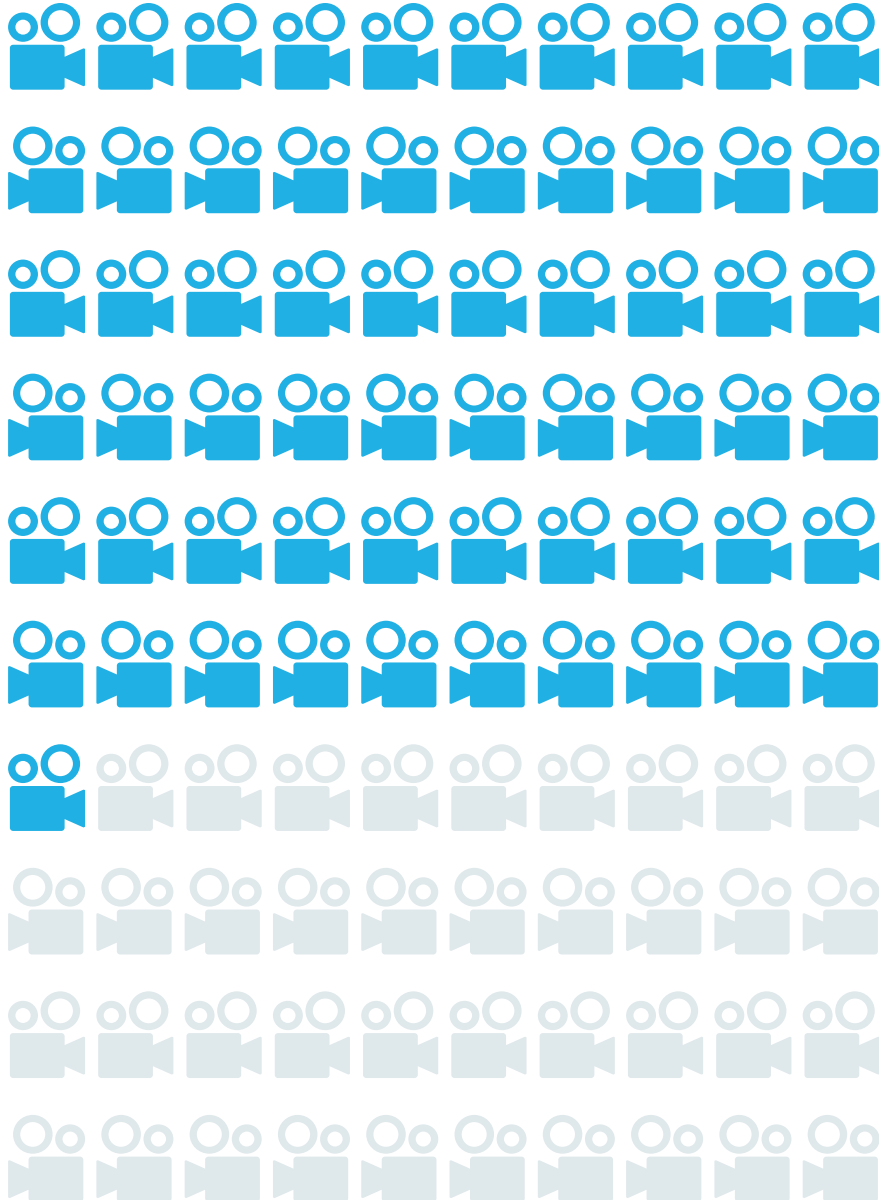
**Locations**  
**12 avg.**

### Percentage of Virtual Events That Include the Following In-Event Promotions



Event hosts can use in-event messaging tools to promote upcoming sessions or for sponsors to display their message and branding.

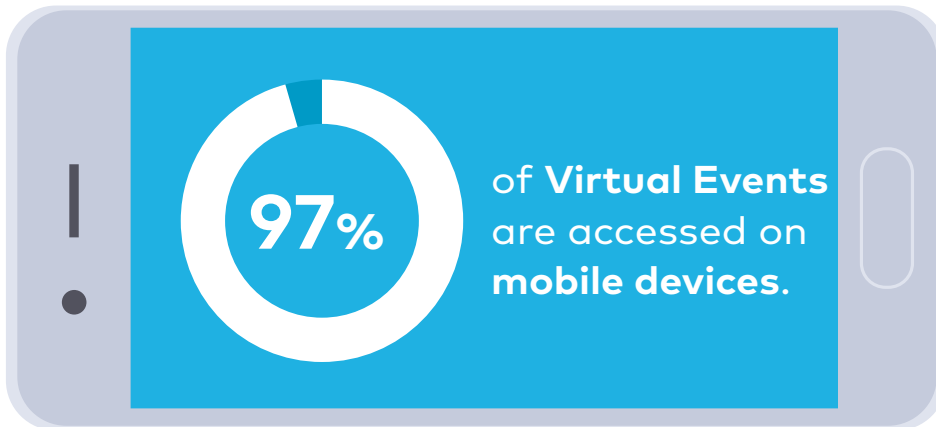
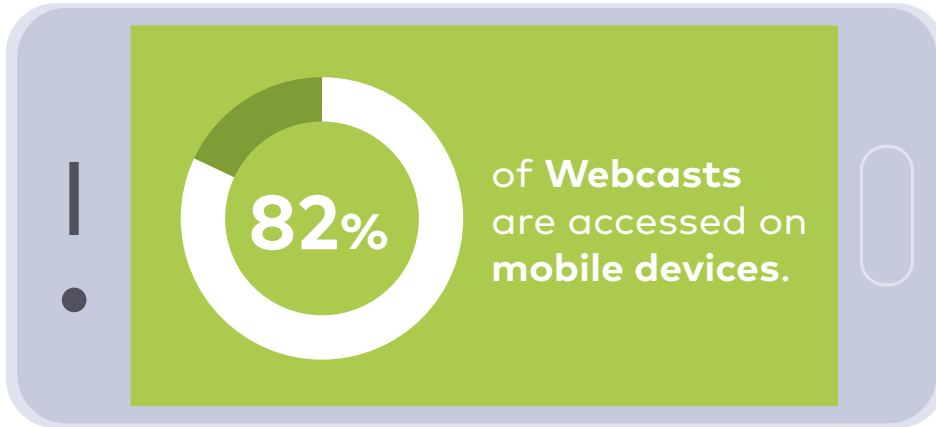
## Video on the Rise



61%  
of Webcasts  
use video.

Video allows you to authentically connect with your audience.  
The majority of Intrado Studio customers leverage video in their **Webcasts** to drive engagement and retention.

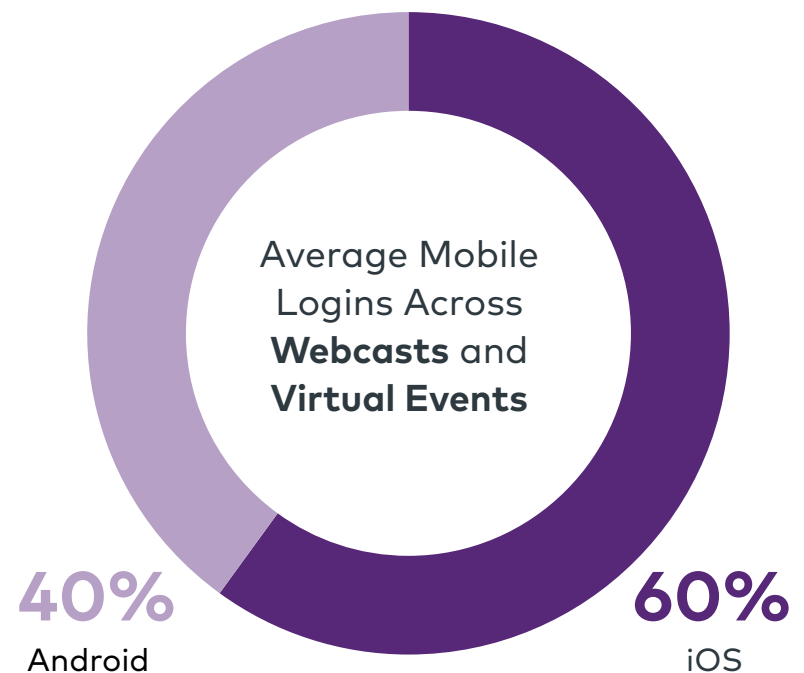
## Mobile Access & Devices



8% growth since 2017.

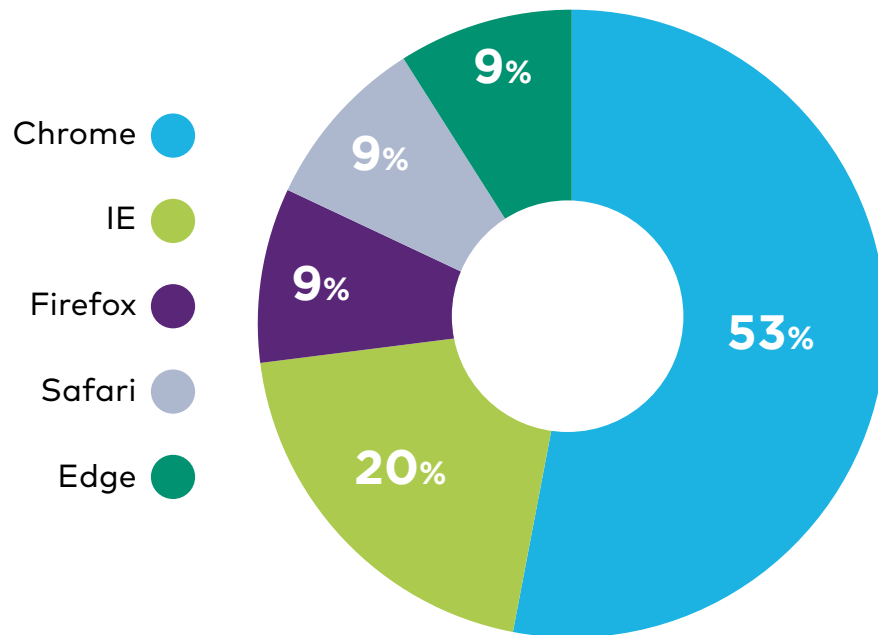
Attendees can access content at **anytime from anywhere** on **any device** on their preferred browser without sacrificing any features from the desktop experience.

Although a majority of your audience is still viewing from their laptop and desktop computers, smartphone and/or tablet device usage continues to grow—so be sure your content is optimized for this format.



## Popular Browser Types

Logins Across  
**Webcasts & Virtual Events**



According to [NetMarketShare](#), Chrome holds the highest desktop browser market share at 65%.





## Summary

**Webcasts** and **Virtual Events** continue to rise in their use across many different organizations. Just like some of these benchmarks collected, these tools are **rich with data** and continue to replace and/or extend traditional communication channels.

Live video streaming allows you to **take your events** online to reach a much larger audience. Implement these tactics into your content strategy today to communicate more effectively, drive engagement and increase revenue.





## About Intrado Digital Media

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Intrado, formerly West, is an innovative, cloud-based, global technology partner to clients around the world. We connect people and organizations at the right time and in the right ways, making those mission-critical communications more relevant, engaging, and actionable. Our suite of solutions advance the way companies engage with employees, customers, investors, and the media with the world's only end-to-end communications workflow that allows you to listen, create, connect, deliver, amplify and measure.

Intrado Studio is the leading webcasting and streaming platform. Delivering over 40,000 events annually, we help organizations communicate effectively with their employees, customers, investors and the media.

Visit [www.intrado.com/Digital-Media](http://www.intrado.com/Digital-Media) to learn more.

